Drilling & Marching Event

INSTRUCTIONS:

- Upon arrival at the event, clubs are required to approach the check in desk for basic instructions such as lane position.
- The **ENTIRE CLUB** should be in attendance. Master Guides will be chosen at RANDOM for each section at the event, with no repeated members (A Master Guide can only join one section of the relay).
- Master Guides who are not chosen to participate in the event are to be positioned off the field, including staff taking photos.
- It is <u>REQUIRED</u> to wear running shoes, no slippers are allowed for safety concerns. If team members need to leave the event to change their footwear, it will cause the club to lose their spot in the queue.
- This event will <u>NOT</u> allow any repeated attempts or reconsideration of the final score from the club.
- TOTAL POINTS: 200 (BONUS +5 specifically for drill routine; see below); No half points allowed.

SECTION 1: DRILL ROUTINE

- **TIME**: 7 min (+5 bonus points between 5-6 min)
- TEAM MEMBERS: 10: 9 Master Guides + 1 Commander
- TOTAL POINTS: 100 (+5 bonus points for time)
 - Commander requesting permission to enter/exit: 10 points
 - Routine/Drill Unit: 60 points (If all commands are executed correctly)
 - Commander calling routine in order: 20 points
 - Unit within Boundaries: 10 points
- **DEDUCTIONS**: Out of boundaries: 1 point for every occurrence.
- **IMPORTANT NOTE:** Starting point of routine will be shown to commander by Drill Master
- DRILL MANUAL: NAD Pathfinder Drill Manual 1989

REQUESTING PERMISSION TO ENTER DRILL AREA: 5 POINTS

- 1. Approach Drill Master.
- 2. Execute a **PRESENT ARMS** while stating:
- 3. "Sir/Ma'am, the [CLUB NAME], from [CHURCH NAME] in the TEXAS

CONFERENCE, from the SOUTHWESTERN UNION, requests permission to

take/enter the field/floor, Sir/Ma'am." (No exceptions of modifications)

- 4. Wait for the Drill Master to **HAND SALUTE.**
- 5. Execute **ORDER ARMS** and an **ABOUT FACE**.
- 6. The Time will start when **FALL IN** is given by the Club Drill Commander

COMMAND LIST: (MUST BE CALLED IN ORDER)

- 1. Fall in
- 2. Dress Right Dress
- 3. Ready Front
- 4. Close Ranks March
- 5. Present Arms
- 6. Order Arms
- 7. Parade Rest
- 8. Stand at Ease
- 9. At Ease
- 10. Rest
- 11. Attention

- 12. Left Face
- 13. About Face
- 14. Forward March
- 15. Right Flank March
- 16. Left Flank March
- 17. Column Right
 - March
- 18. To the Rear March
- 19. To the Rear
 - March
- 20. Column Right March

- 21. Column Right March
- 22. Change Step March
- 23. Column Right March
- 24. Ready Halt
- 25. Left Face
- 26. Right Step March
- 27. Ready Halt
- 28. Dismissed (After asking permission to exit the Drill Area"

REQUESTING PERMISSION TO EXIT DRILL AREA: 5 POINTS

- Approach Drill Master.
- Execute a **PRESENT ARMS** while stating:
- "Sir/Ma'am, this has concluded our drill, permission to exit the field, Sir/Ma'am."
 (No exceptions of modifications)
- Wait for the Drill Master to HAND SALUTE.
- Execute **ORDER ARMS** and an **ABOUT FACE**.
- Time will end when the ENTIRE CLUB is COMPLETELY OFF the drill boundaries.

SECTION 2: Flag Folding

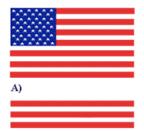
- Time: 3 min
- Team Members: 3 Master Guides
- Total points: 100
 - Flag tightness : 75 points
 - Flag not hitting ground: 25 points
- Deductions: Incorrect placement: 1 point for every occurrence.

REFERENCES TO FLAG FOLDING/UNFOLDING

FOLDING VIDEO: https://www.youtube.com/watch?v=2Seknm1avVg

The traditional method of folding the flag is as follows: (Unfolding process done in reverse)

(A) Straighten out the flag to full length and fold lengthwise once.



(B) Fold it lengthwise a second time to meet the open edge, making sure that the union of stars on the blue field remains outward in full view. (A large flag may have to be folded lengthwise a third time.)



(C) A triangular fold is then started by bringing the striped corner of the folded edge to the open edge.



(D) The outer point is then turned inward, parallel with the open edge, to form a second triangle.



(E) The diagonal or triangular folding is continued toward the blue union until the end is reached, with only the blue showing and the form being that of a cocked (three-corner) hat.

